

DE LA RECHERCHE À L'INDUSTRIE



# Next Generation IO @ CEA Computing Centres

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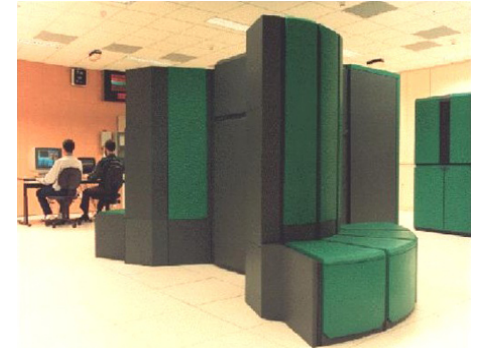
ORAP Forum #39 | 2017-03-28

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# **A long History of Storage Architectures**

## Compute Systems

- Few Cray Supercomputers (vectors and MPP)
- Few front-end machines



## Storage Systems

- Directly connected to the front-end or to the super-computer YMP
- Data managed through HSM



T90



T3E

# Early 2000 to 2016

## Homogeneous Cluster

- Tera 1
  - Fast Local Parallel FS
  - Fast Shared Storage on striped tapes in HSM
  - Capacity Storage on large tapes
  
- Tera 10
  - Fast Local Parallel FS (OpenSource)
  - Fast Shared Storage on striped disks in HSM
  - Capacity Storage on large tapes in HSM
  
- Curie or Tera 100
  - Fast Local Parallel FS (OpenSource)
  - Fast Shared Storage on Parallel FS (OpenSource)
  - Capacity Storage on large tapes in HSM



TERA1



TERA10



TERA100



Curie

## Heterogeneous Data Less Cluster: Tera 1000, Cobalt

- Multi-usage clusters: Simulation and Data Analysis
- Heterogeneous Compute resources
  - Xeon, Xeon Phi, GPU
- Data Less Clusters
  - Fast Remote Dedicated Parallel FS (OpenSource)
  - Fast Shared Storage on Parallel FS (OpenSource)
  - Capacity Storage on large tapes in HSM

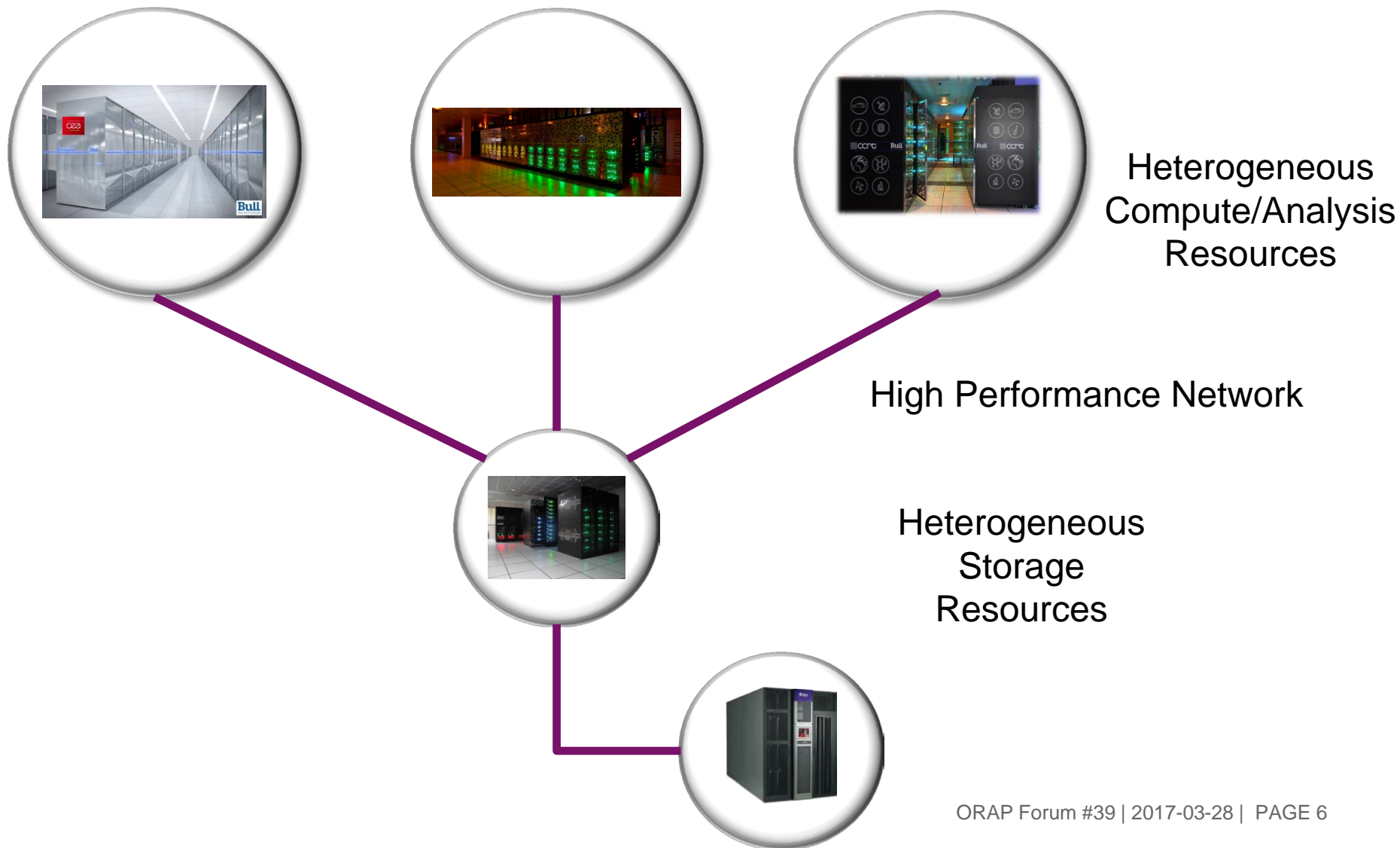


TERA1000



Cobalt

# Today Architecture



# 2020 Evolution

## Exascale supercomputer will rely on new architecture

- High level of different parallelism: vectorization, threads, nodes
- High number of cores/proc => Less memory per core
- High speed network will be available

## Consequences for storage

- Storage clients memory fingerprint should be reduced as much as possible
- How will behave Petascale FS?



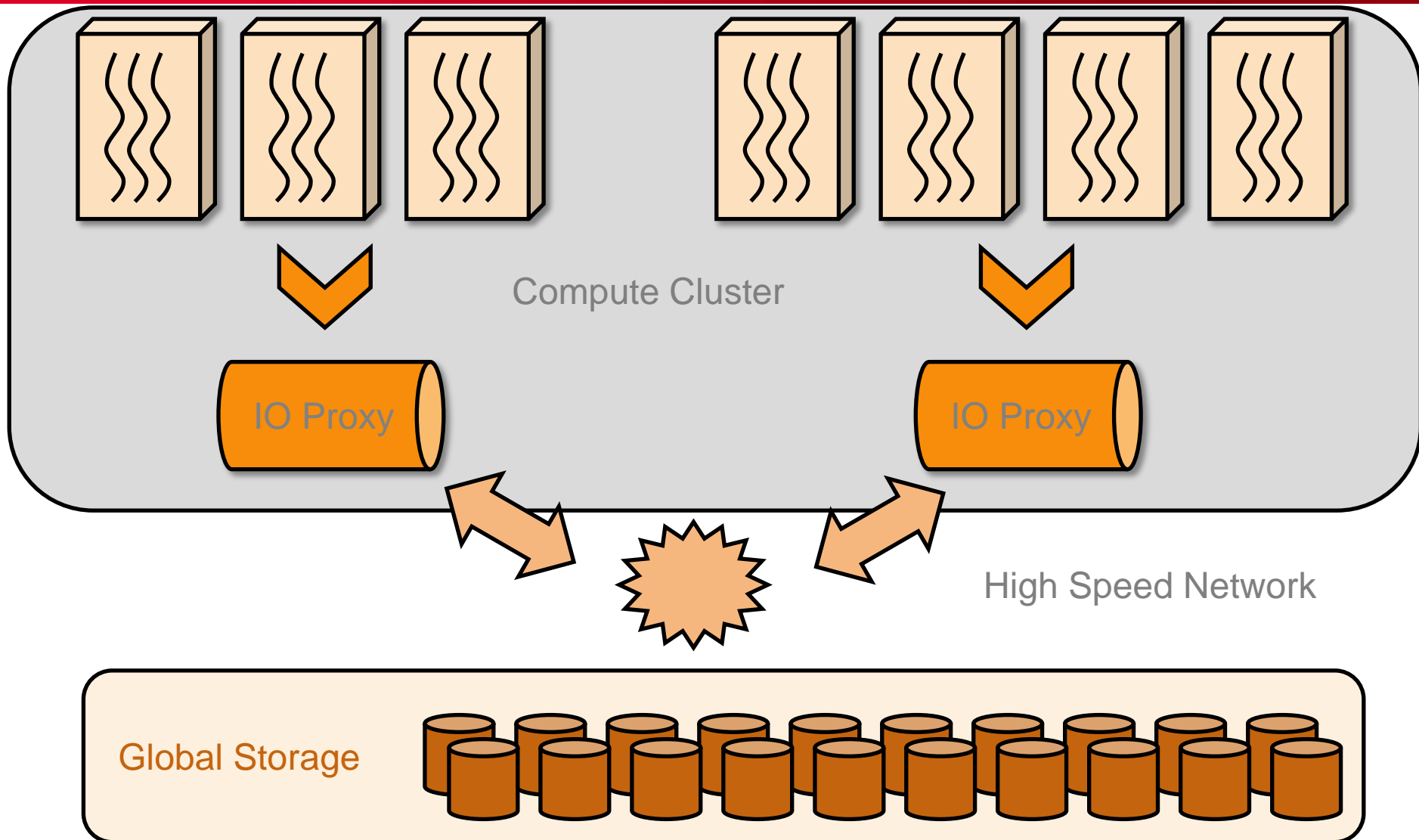
## Petascale FS may not scale at millions of cores

- Client memory may be too small
- Client parallelism may be too high
- Distributed Locking may not scale

## Solution: CEA IO Proxy

- Posix Compliant through client kernel access
  - Clients delegate IO calls to a job dedicated IO proxy (9P/RDMA protocol)
- Native access from User Space
  - Code or IO library calls 9P user space library
- Advantages
  - Require only a Petascale FS
  - Isolate jobs
  - Optimize IO by a shared cache effect on IO proxy node

# IO Proxy Architecture



# Storage Evolution

## Flash memory

- Cheaper but still expensive
- Available in multiple form factors
  - DIMM
  - Disks
  - Network device (NVMe over Fabrics)
- Usage
  - As memory through pmemio API (efficient but not easy to use)
  - As block device



## Object Storage Cluster

- Mero from Seagate
  - See SAGE talk
- WOS from DDN
- Good proprietary products



## First Experience: Seagate Kinetic

- Idea: connect a disk with an Ethernet Interface
- Use a Key/Value store interface over tcp/ip
- Nice idea but
  - Not Open
  - KV interface too limited

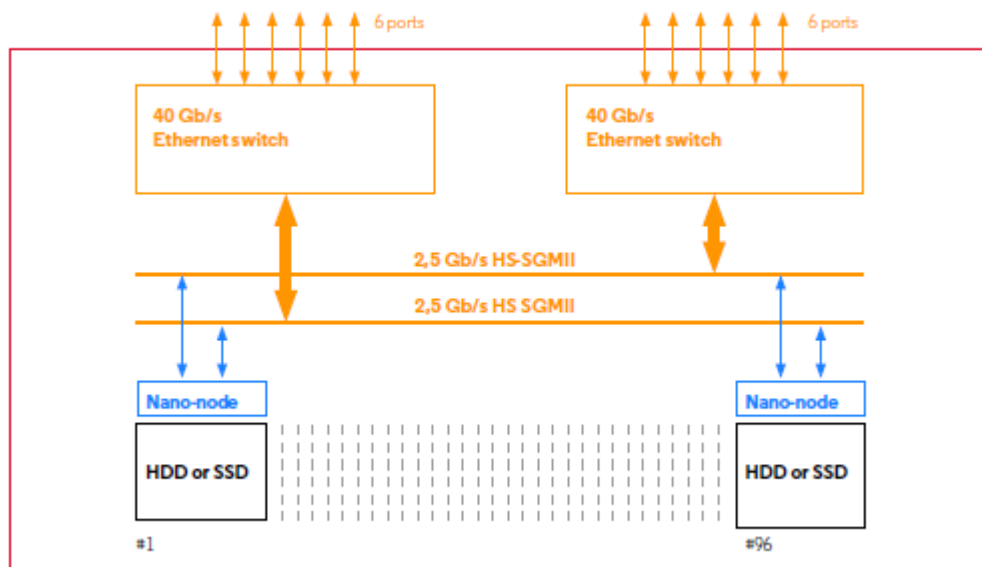
## Open Approach

- Idea: connect an ARM interposer to a standard disk
- Product are already available: OpenIO Appliance

# OpenIO Appliance (SLS-4U96)

## Object Storage Appliance

- Easy to use: Ethernet interface (2.5 Gb/disk)
  - Plug and use
- Scalable Architecture
  - Nano-Node ARM interposer
- Open Source software



# Object Storage Challenges

## New Interfaces and no standard

- Difficult to implement from applications
- Only Mero has a RDMA based interface

## Still need for legacy access

- pNFS though Ganesha-nfs project
  - Libkvns to implement tree namespace over Key/Value Store
  - Native access to object for Data

## Object Storage Access

- Which API to choose?
  - Define a CEA “STD” to hide to codes?
  - Done for KVS

## Hide object interfaces to user

- Proxy IO will be used

## Hide storage hierarchy

- Develop tools to hide storage tiers to user: phobos project
- Define interfaces to give hints from applications



## Storage architecture evolves to a proxy based architecture

- Prototype running today
- High scale tests planned in 2017 and 2018 on a large systems @ CEA

## Storage building blocks will be object based

- Software based solution (SDS)
- In network appliance for high volume deployment
- With multiple type of storage organized in distributed hierarchies

## Usage Model

- Through legacy low level interface (initially)
- Through native interface for high performance
  - Opportunity to use high level interfaces: MPI-IO, HDF5, ...

# Thank you

# Questions?

ORAP Forum #39 | March 2017

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