



# DESIGN OF PRACTICAL FRAMEWORK TO UTILIZE BIG DATA ON EXASCALE COMPUTER

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# TOC

- **Exascale computer project in Japan**
- **Obtaining knowledge from large-scale dataset**
  - **Data management**
  - **Workflow**
  - **Visualization on supercomputer**

# EXASCALE COMPUTING

- Exascale computing = ( FLOPS && power && data)
  - Power efficiency & data manipulation are stronger limitation
- Alternatives
  - Manycores >> Latency core
  - Embedded core >> BG
  - Accelerator
- Scientific results become more important >> applications
  - Science roadmap

# FEASIBILITY STUDY FOR HIGH PERFORMANCE COMPUTING INFRASTRUCTURE

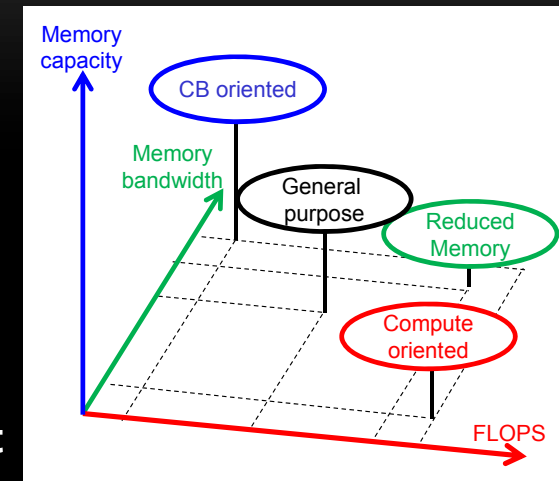
- During 2012-2013
  1. Univ. of Tokyo      Latency core
  2. Univ. of Tsukuba    Accelerator
  3. Tohoku Univ.        Vector
  4. RIKEN                Applications, roadmap

# LATENCY CORE BASED ARCHITECTURE

- **U Tokyo**
  - **Based on K computer architecture**
  - **Improve power efficiency per FLOPS**
    - **Low-voltage, enhanced pipeline, large-cache, high-clock,...**
  - **Target applications for benchmark**
    - **ALPS, RSDFT, NICAM, COCO, NTchem,...**
    - **Apps are taken from the science roadmap**
  - **Capability computing**
  - **Co-design**
    - **Applications, System software, Architecture**

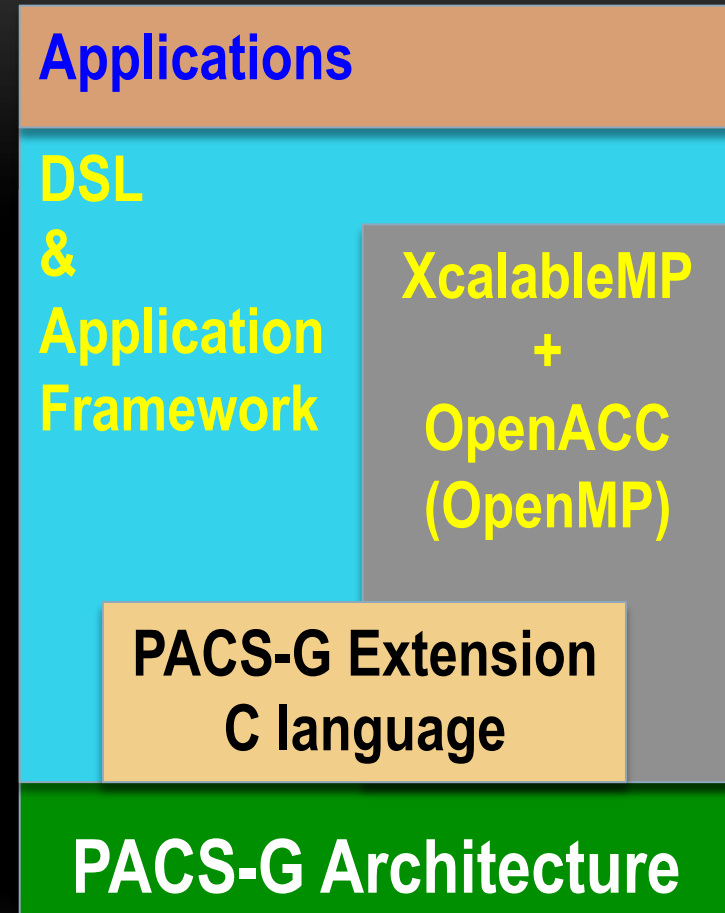
# ACCELERATOR BASED ARCHITECTURE

- **Strong scaling & power efficiency**
  - MD, Lattice QCD, Stencil applications
- **Architecture centered**
  - Master – Latency core + global memory
  - PE – Accelerator + Local memory + high-speed interconnect
  - Extreme SIMD operation
- **Way to use**
  1. Off road model (Host + Accelerator)
  2. Accelerator only model
  3. Cooperation model



# PROGRAMING MODEL

- PGAS-G C extension language
- XcalableMP + OpenACC
- DSL
- Directive to specify off-roading
- MPI



# FEASIBILITY STUDY OF APPLICATIONS

- **Extraction of social / scientific challenges for 5-10 years later**
  - **Join more than 100 researchers, 35 organizations (Univ., Institute, Gov., Company)**
    - **Bio**
    - **Nano**
    - **Earth science, disaster**
    - **Advanced manufacturing**
    - **Fundamental science**
    - **Social / economical science**
- **Mini-application**
  - **More realistic performance evaluation**



# WHAT ARE THE HURDLES TO BE SURMOUNTED?

- **Energy and Power**
- **Concurrency**
- **Reliability (Resiliency)**
- **Programming**

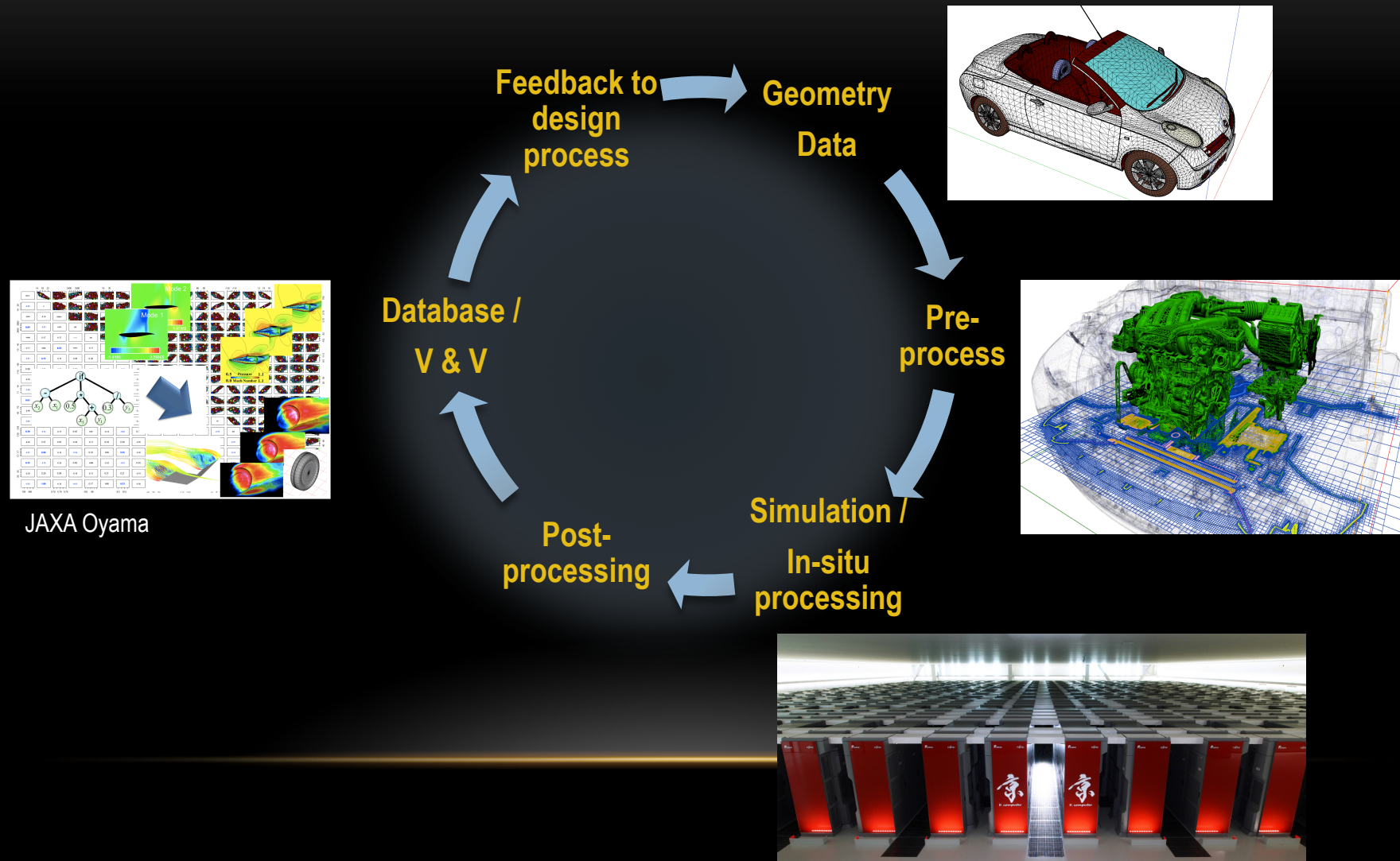
## 2<sup>ND</sup> PART OF MY TALK

- Extreme computing for manufacturing process
- Example >> Automotive CFD
  
- Three scenarios to exploit an exascale computing environment
  1. Express simulation
  2. Grid search / optimization
  3. Utilization of database

# IMPACT OF EXTREME-COMPUTING FOR PRODUCT DESIGN

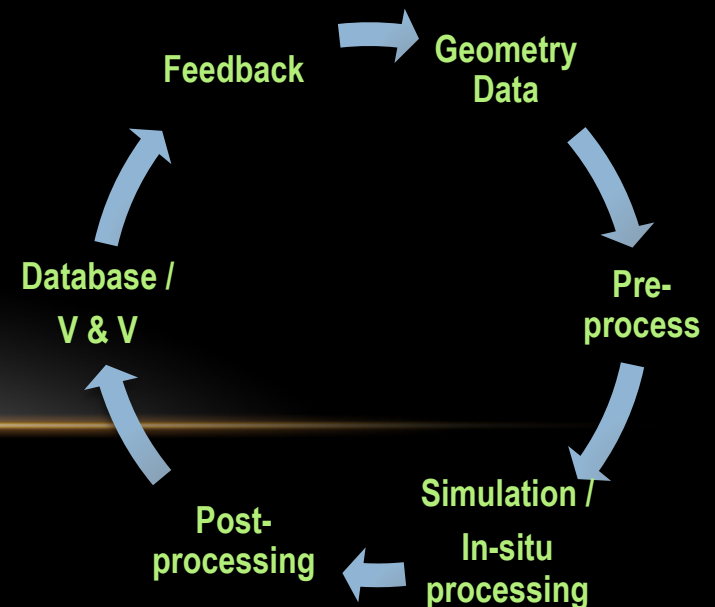
- **HPC will change a style of product design**
  - **Reduce time cost**
    - A solution in a short period of time
    - Many trials in short turnaround time
      - Parametric study with details becomes feasible > MOO
  - **Increase reliability**
    - Reliability of the results becomes higher as the resolution increases with adequate solution method, e.g., LES in CFD.
  - **Tackle complicated phenomena**
    - More physics

# SIMULATION PROCESS IN INDUSTRIAL APPLICATION



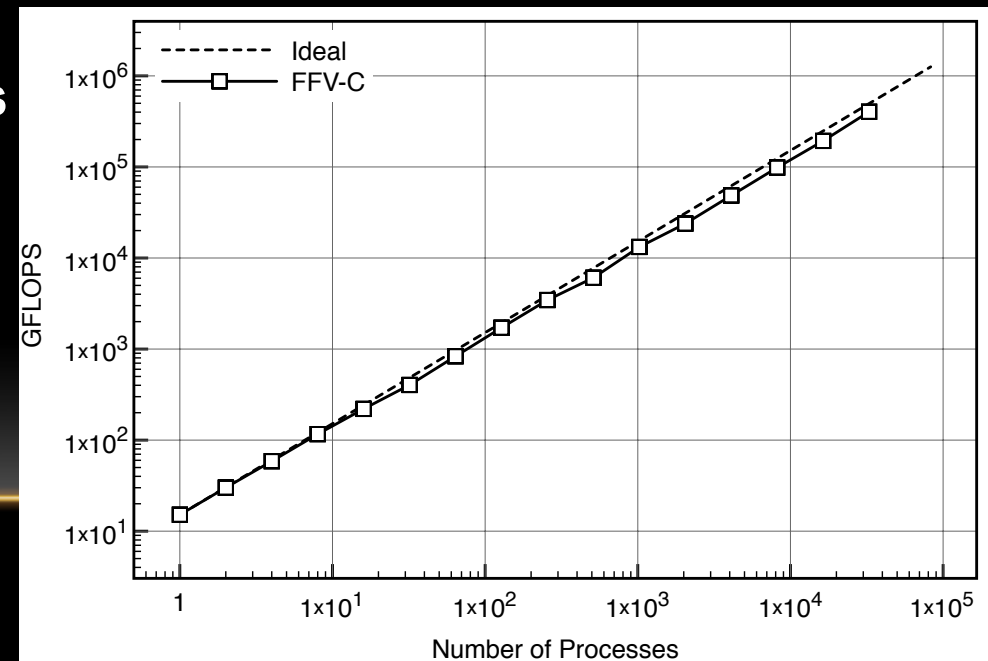
# ISSUES TO BE ADDRESSED FOR LARGE-SCALE CFD

- **Analysis model**
  - Grid generation of 10G-100G range, file based method is distant
- **Parallel computation**
  - Performance, load balancing
- **Post-processing**
  - Parallel visualization and data exploration for large-scale dataset
  - Data re-use
- **Keys**
  - **File handling**
    - File I/O performance
  - **Automation**
    - Workflow
  - **Database**



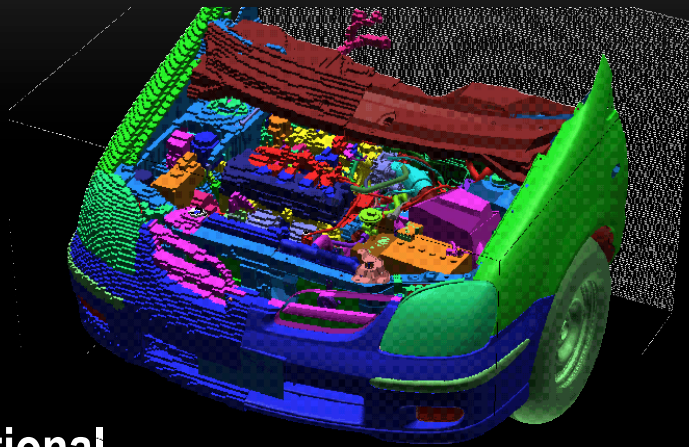
# SCENARIO 1 : EXPRESS CFD SIMULATION

- **Grid generation for large-scale simulation**
  - Automatic, on the fly generation
  - Cartesian grid base approach
- **High-performance solver**
  - Hybrid parallel
  - Over 80% at 32768 processes
- **Post-process**
  - Visualization
  - Data analysis



# FROM PRE-PROCESS TO ON THE FLY

- Generate grid before computation
- Quality depends on operators
- Need time to transfer files



Conventional

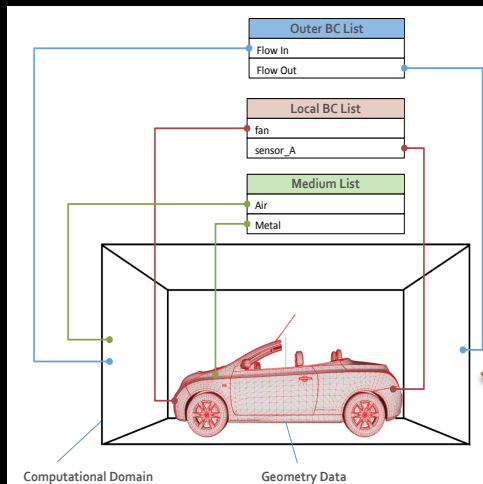


Prepare decomposed grid file for a specific number of divisions



Parallel Computation

## Automatic grid generation



```
DomainInfo {  
  Global_origin = (-0.5, -0.5, -0.5 )  
  Global_region = (1.0, 1.0, 1.0 )  
  Global_voxel = (64 , 64 , 64 )  
  Global_division = (1 , 1 , 1 )  
  ActiveSubDomain_File = "hoge"  
}
```

Domain information & BC (Ascii)

Parallel Computation

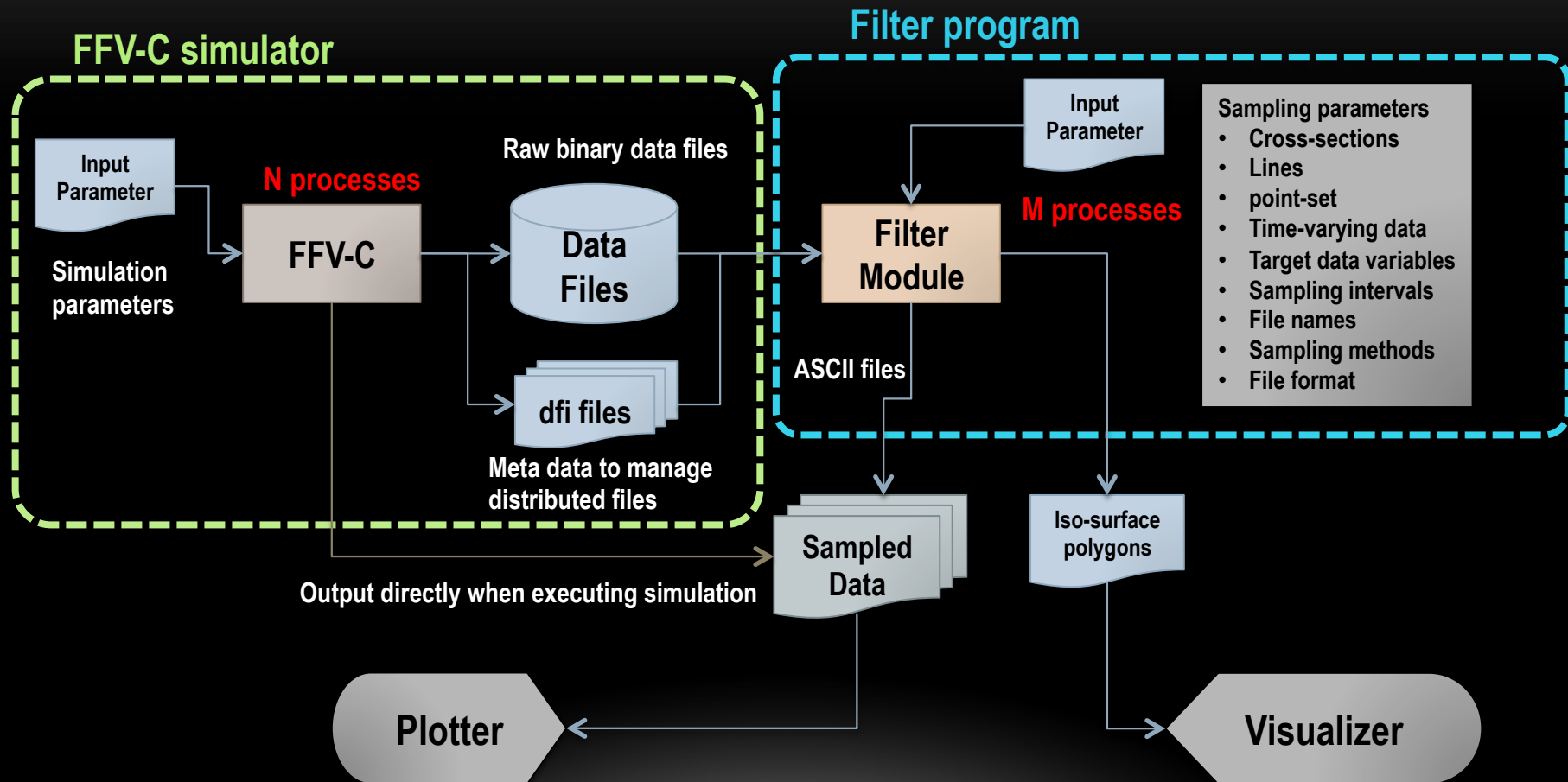


Robust Algorithm

Geometry



# POST-PROCESS – DATA SAMPLING



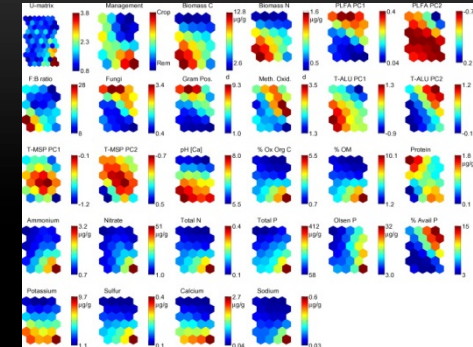


## SCENARIO 2 : GRID SEARCH / OPTIMIZATION

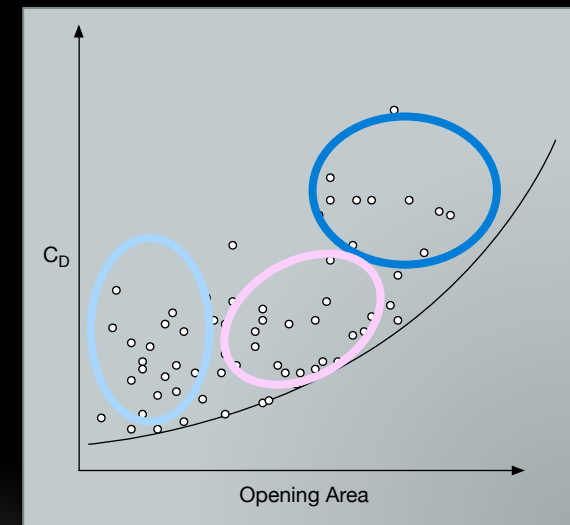
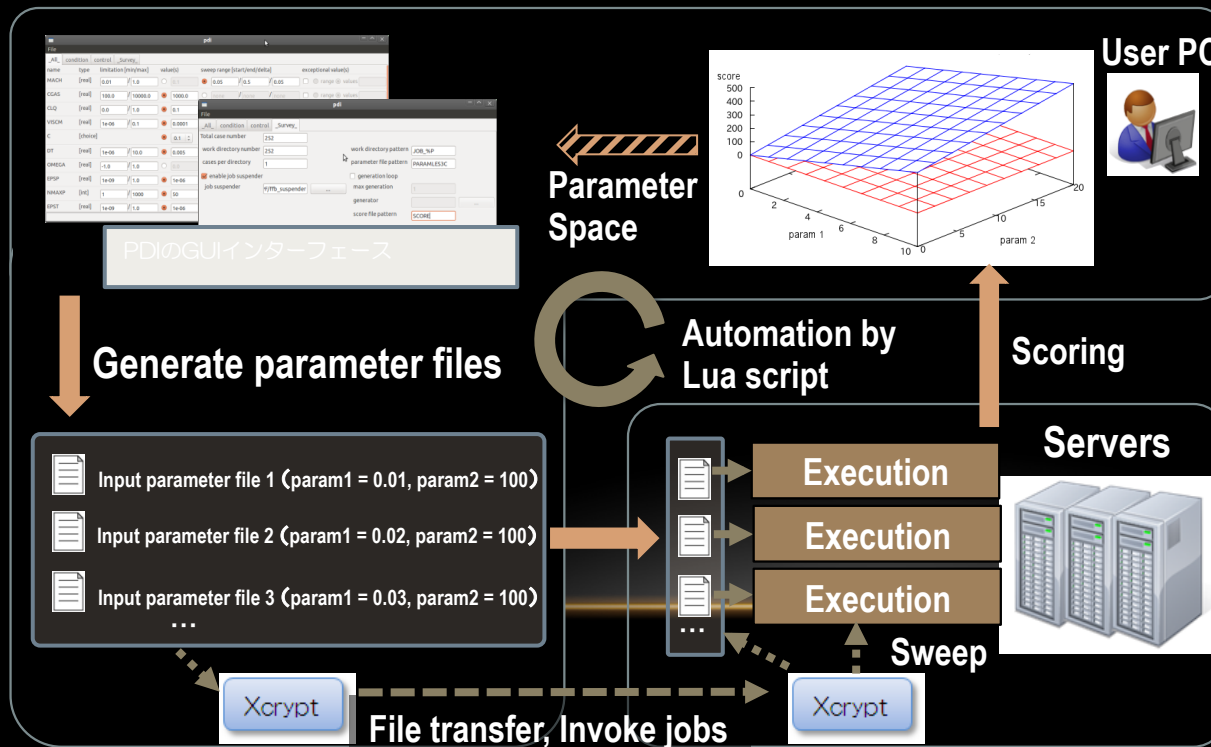
- Obtain optimal parameters of design
  - Parameters have trade-offs between performance
- Design of parameter space
- Automatic execution / retrieve results
- With optimization engines

# PARAMETER STUDY

- Optimization
- Many calculations for different parameters against design variables
- Search optimal parameters in the parameter space



Sensitivity Map



Clustering Analysis

# SCENARIO 3 ; ZERO DESIGN CYCLE TIME

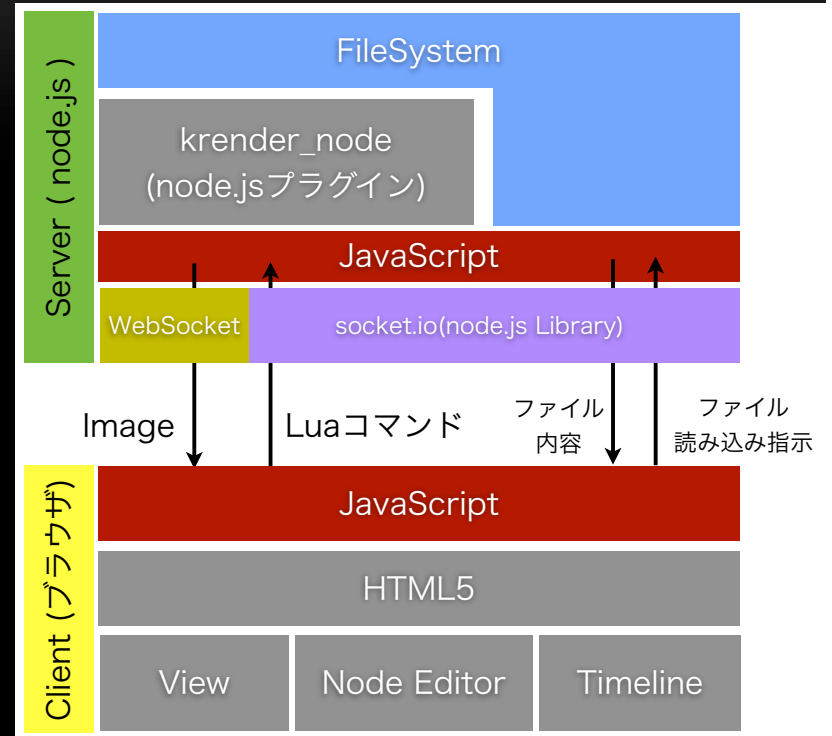
- **Compress leading time of design**
  - **Compute all cases in parameter space** *Pratt & Whitney*
  - **Register results of all cases in DB**
  - **Then, DB can provide data that is required to design in real-time**
- **New paradigm of design**
  - **demands EC and BD**

# TECHNICAL INFRASTRUCTURE

- **Workflow**
- **Data management**
- **Database**

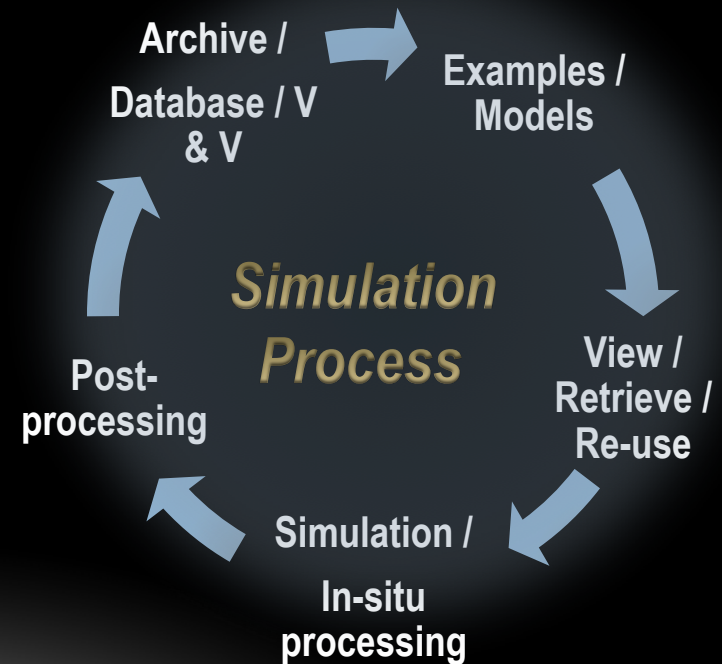
# AUTOMATION

- **Workflow**
  - **Script**
  - **Multi-platform**
  - **Can be operated on remote environment**
- **Lua script**
  - **powerful, fast, lightweight, embeddable**

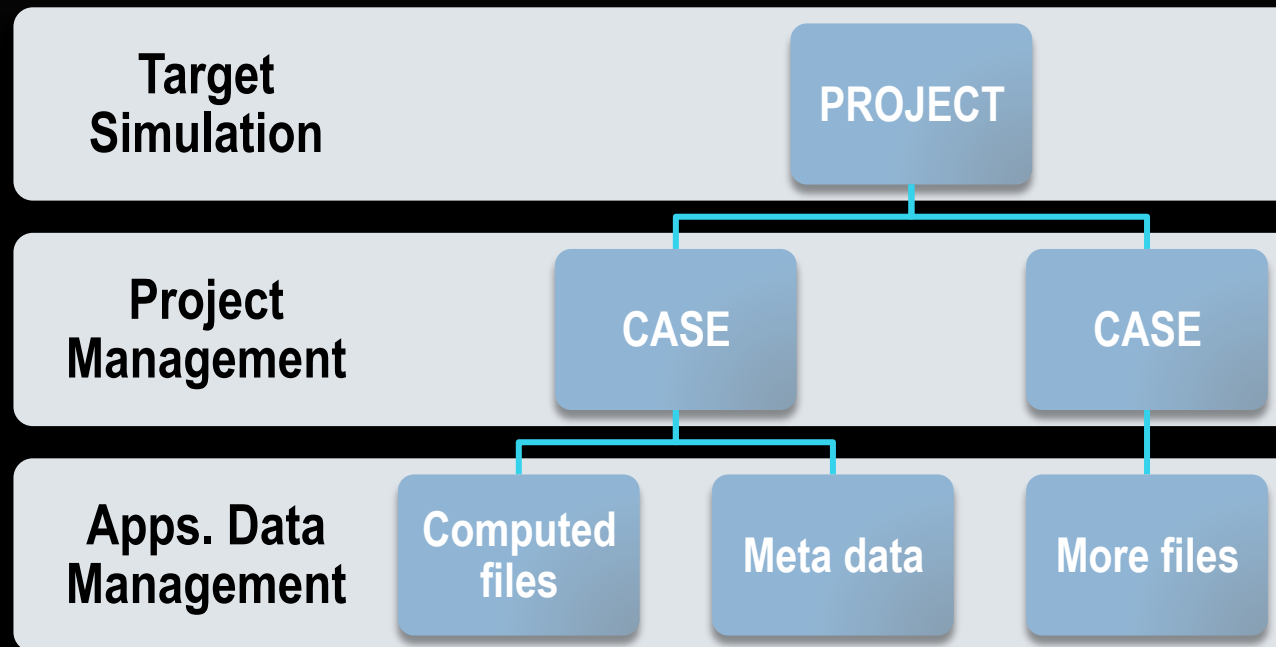


# PROJECT DATA MANAGEMENT

- **Resource management of a project**
  - all information; HW info., input files, calculated result files, and derived files
  - **Case**
    - a unit of execution of a simulation
  - **Project**
    - a set of cases
- **Data management enables us to**
  - automatic processing
  - collaboration with database
  - grid search
  - provenance tracking

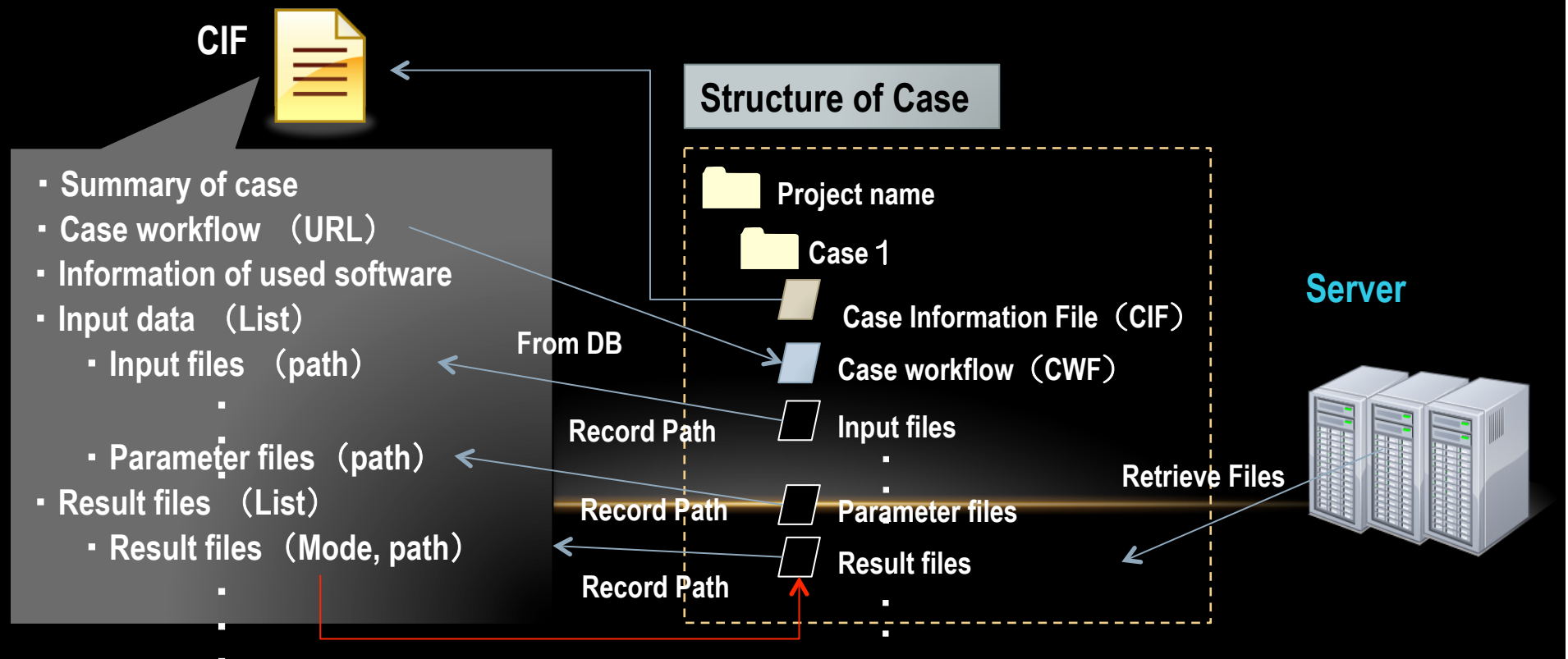


# HIERARCHY OF DATA



# CASE INFORMATION FILE

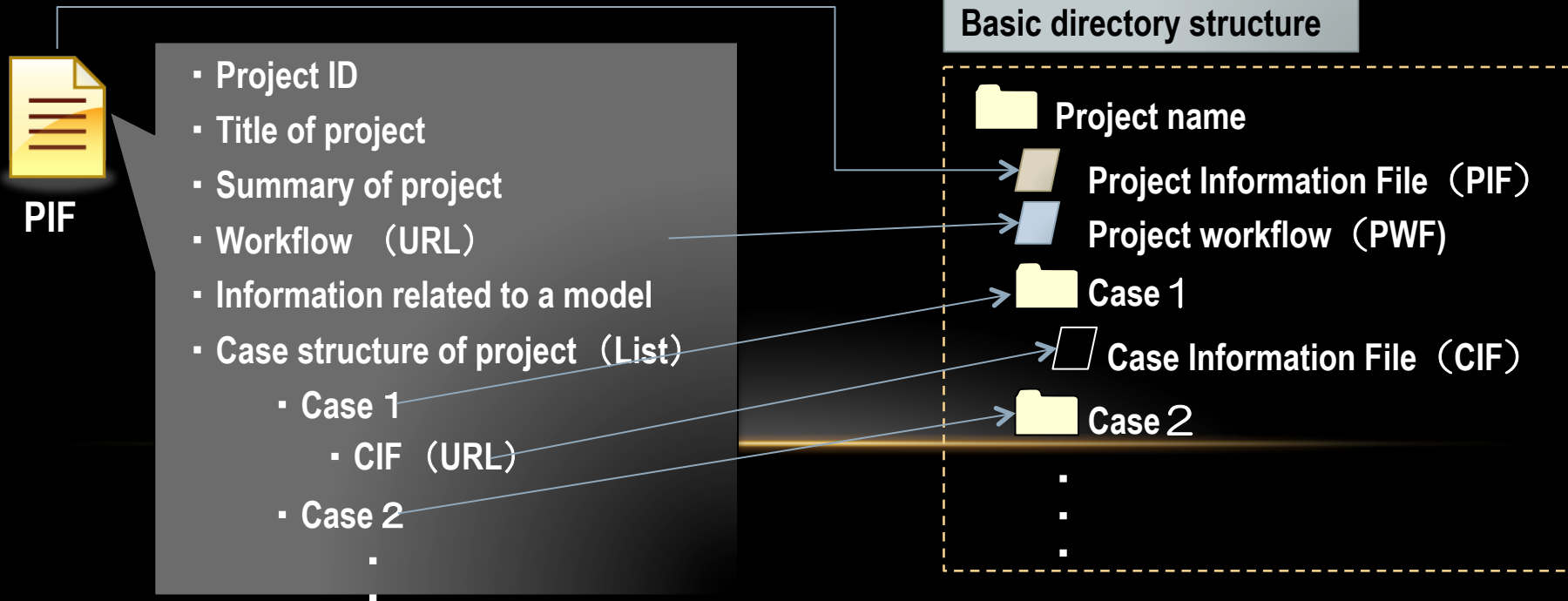
- Case
  - a unit of execution of a simulation
  - Case Information File (CIF) describes contents





# PROJECT INFORMATION FILE

- Project
  - a set of cases
  - Project Information File (PIF) describes contents

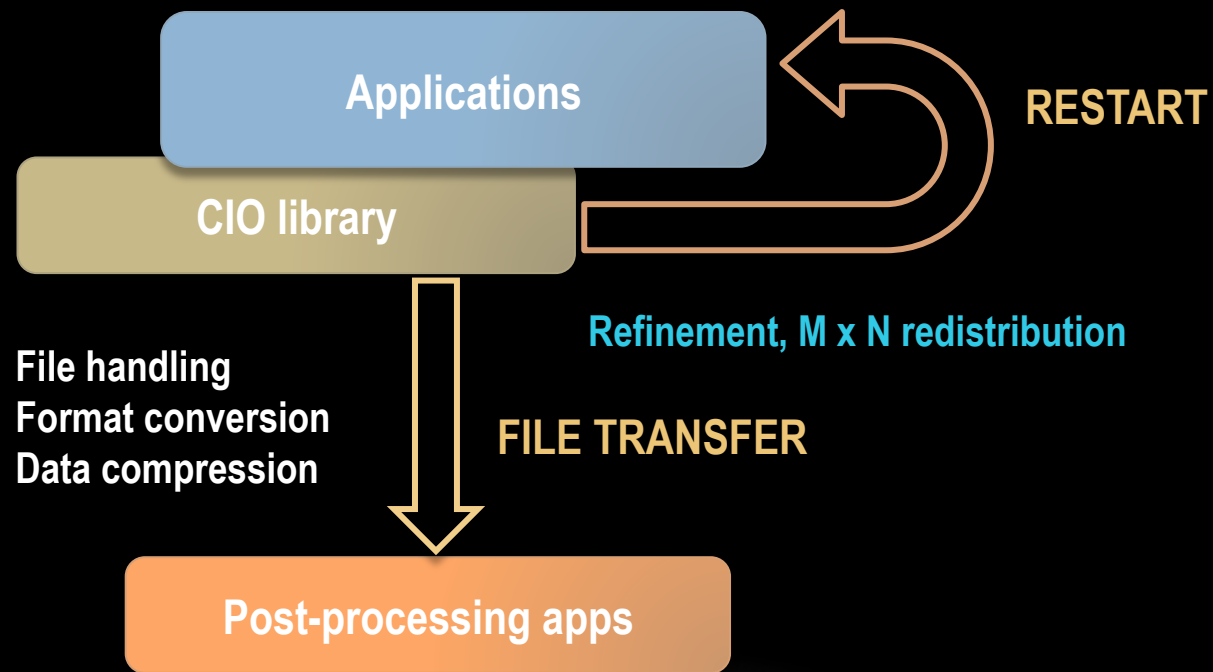


# APPLICATION DATA MANAGEMENT

- It is important to design a way of management for **domain specific applications**
  - For each data structure
  - Use-case scenarios; Restart, Data transfer between apps.
- Example: Distributed file management for domain decomposition based simulation on Cartesian data structure
  - Directory management
  - Restart
  - Mutual exploitation of file I/O between a simulator and a post processing

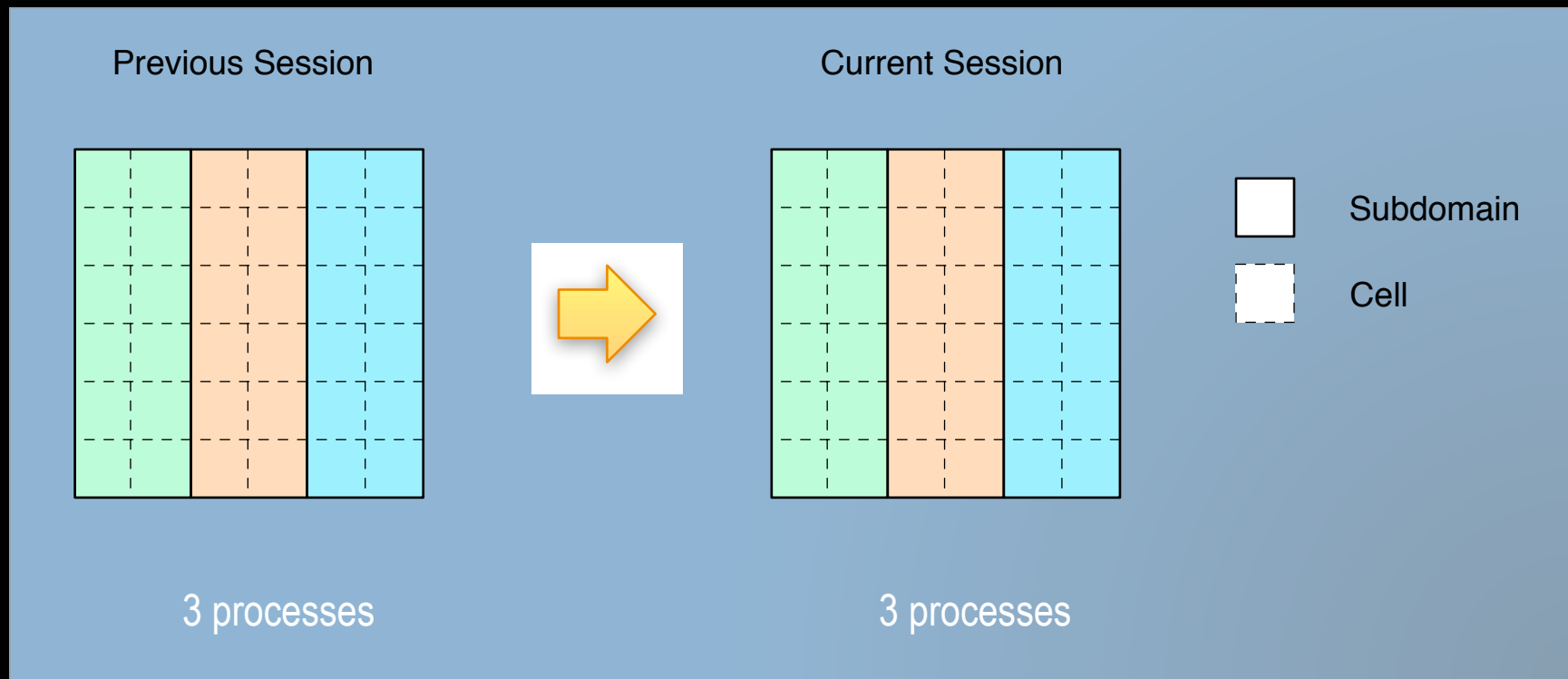
# CIO (CARTESIAN I/O) LIBRARY

File management function for Cartesian data structure on distributed parallel environment



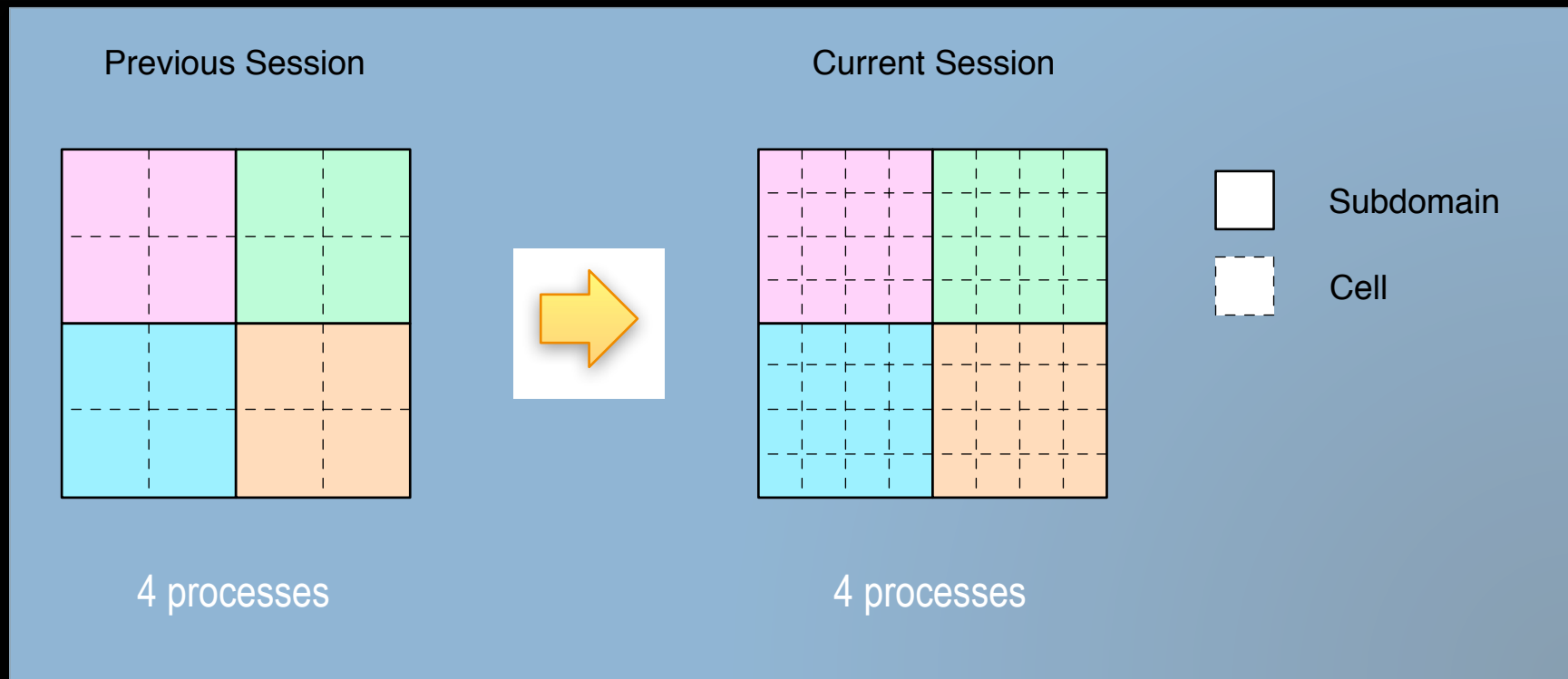
# USE CASES 1

Same # of processes, same resolution => Std. restart



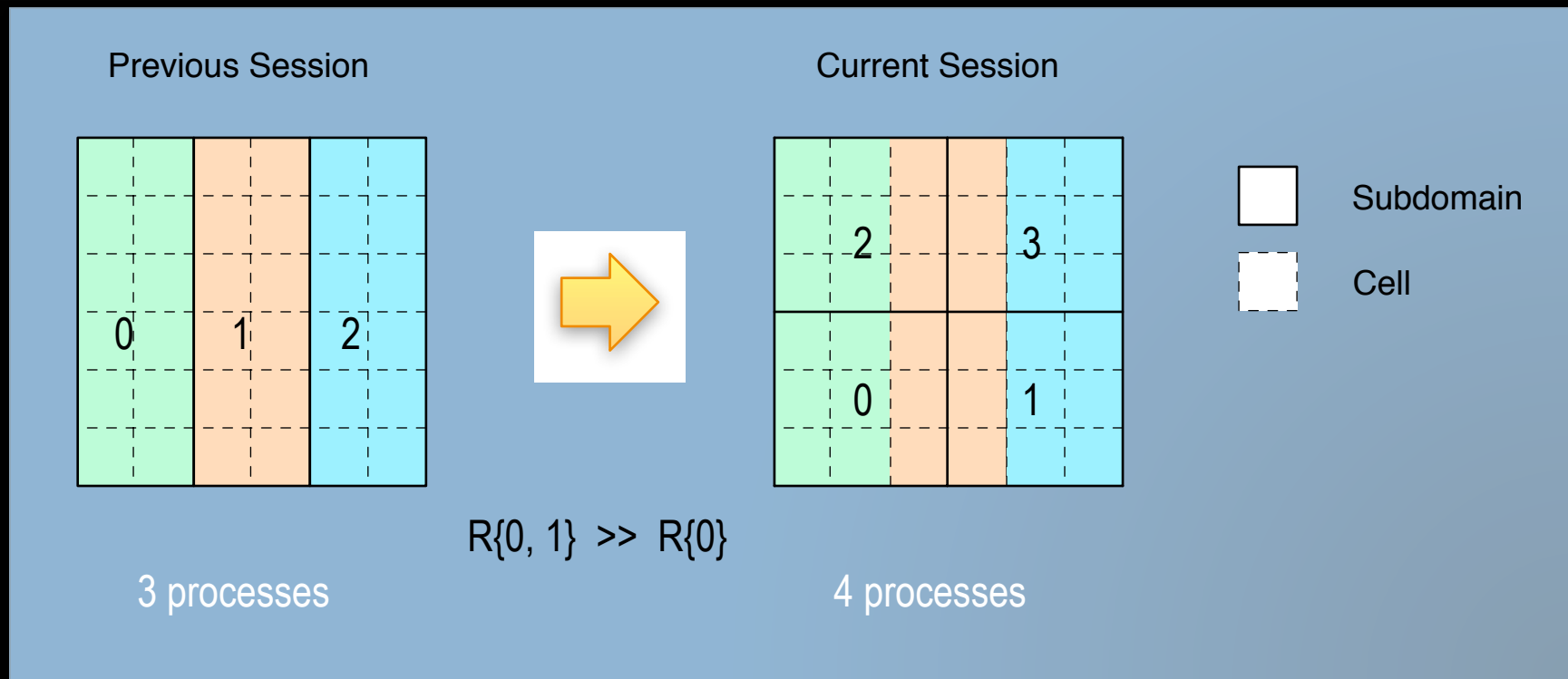
# USE CASES 2

Same # of processes, different resolution => Refinement restart



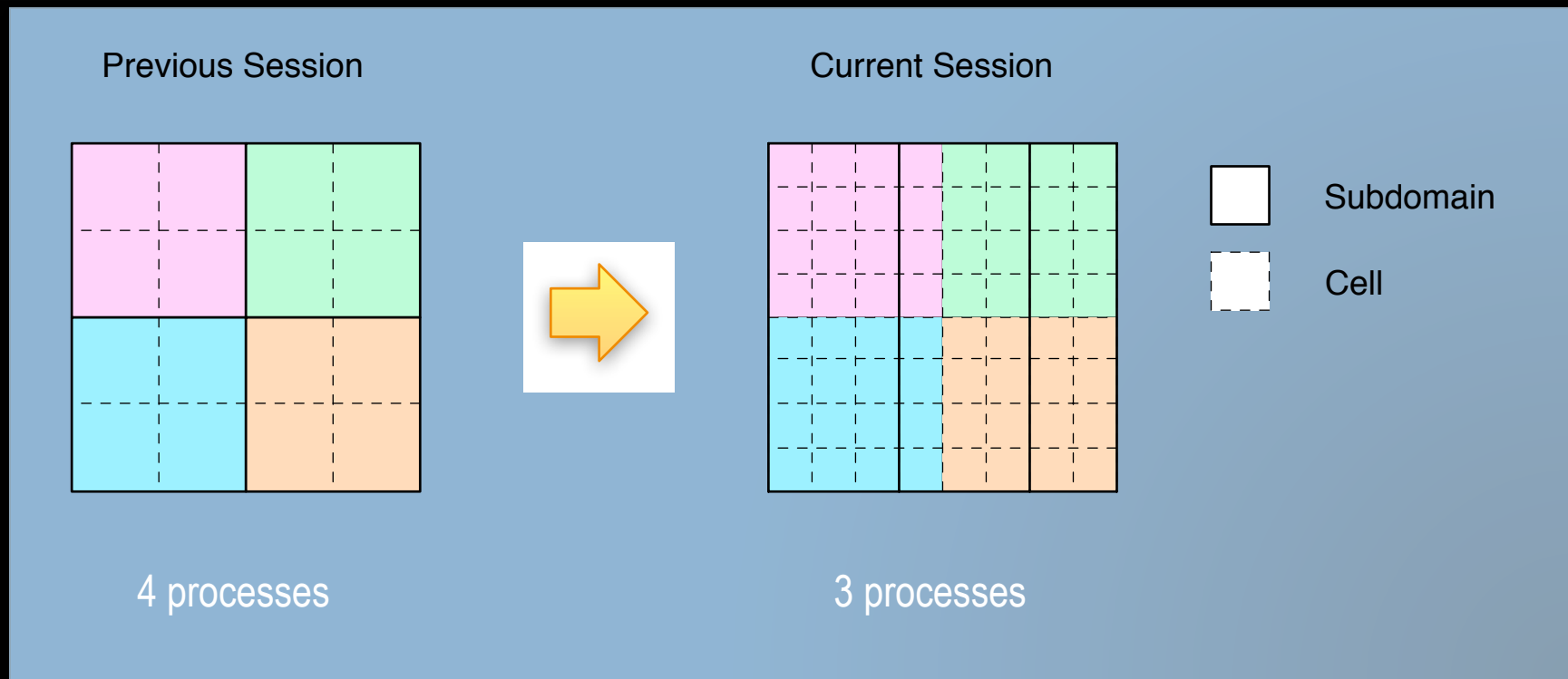
# USE CASES 3

Different # of processes, same resolution => M X N restart

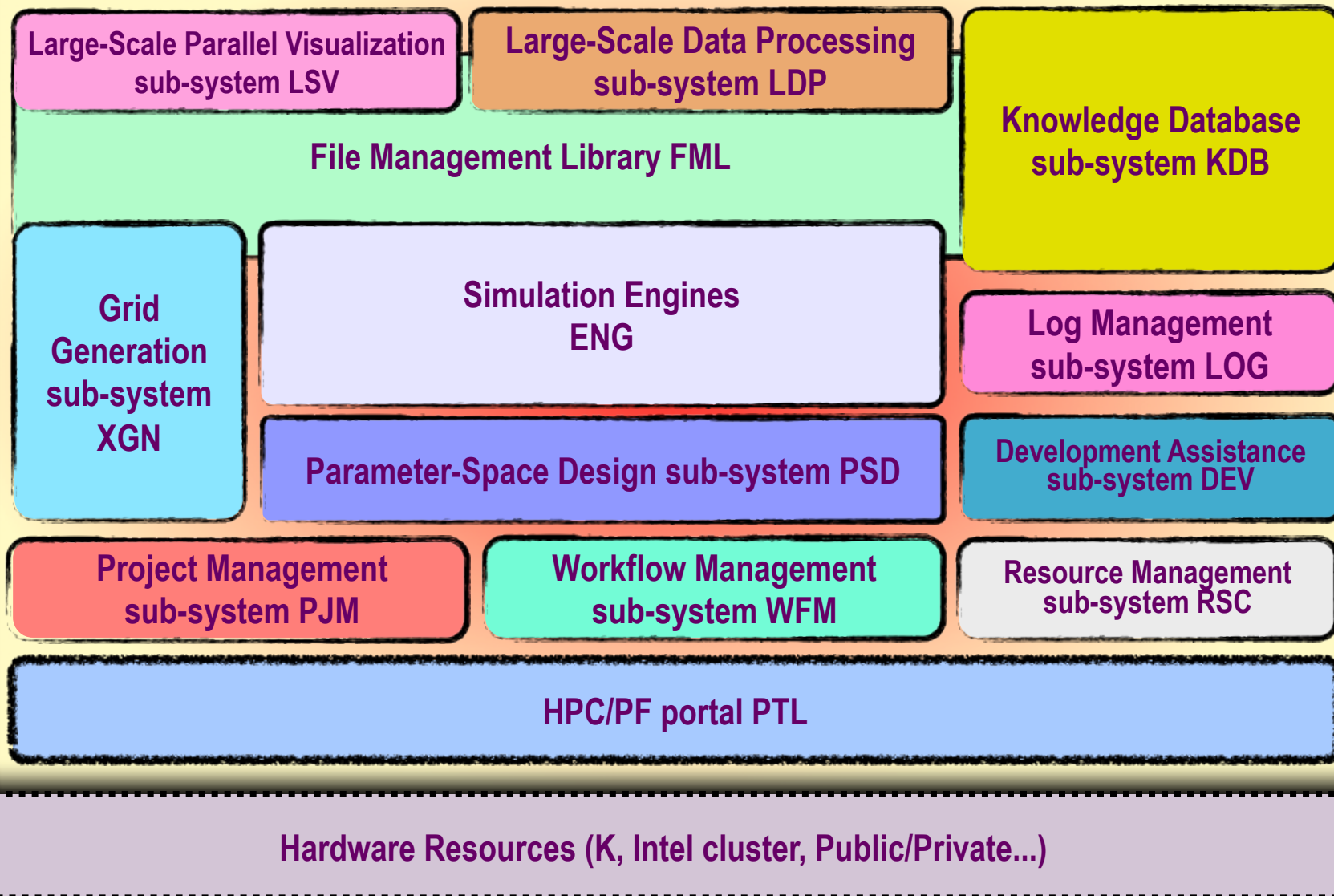


# USE CASES 4

Different # of processes, different resolution => M x N /w refinement



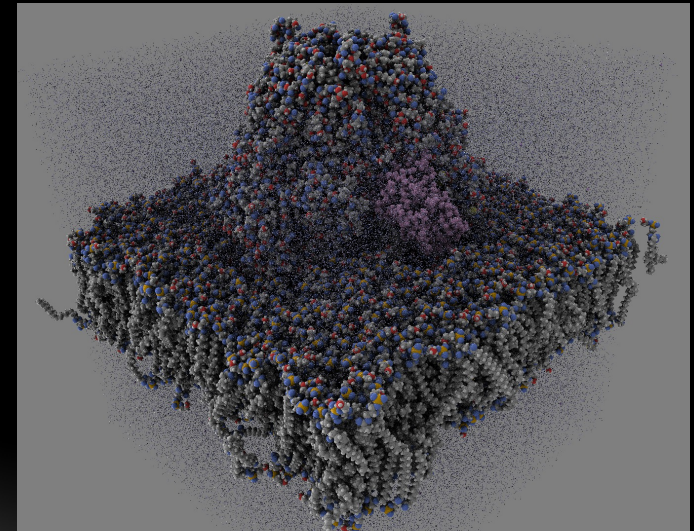
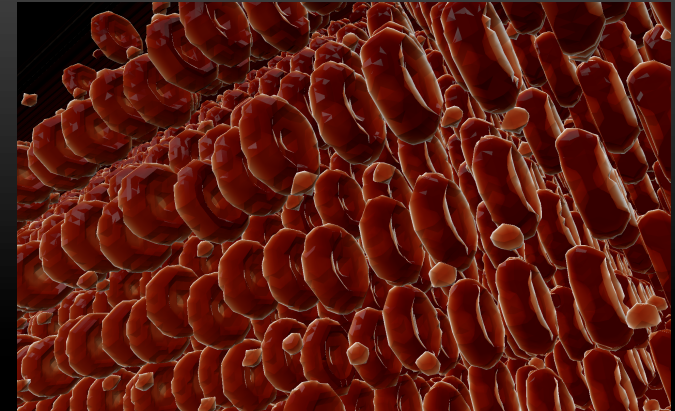
# COMPONENTS OF EXECUTION ENVIRONMENT



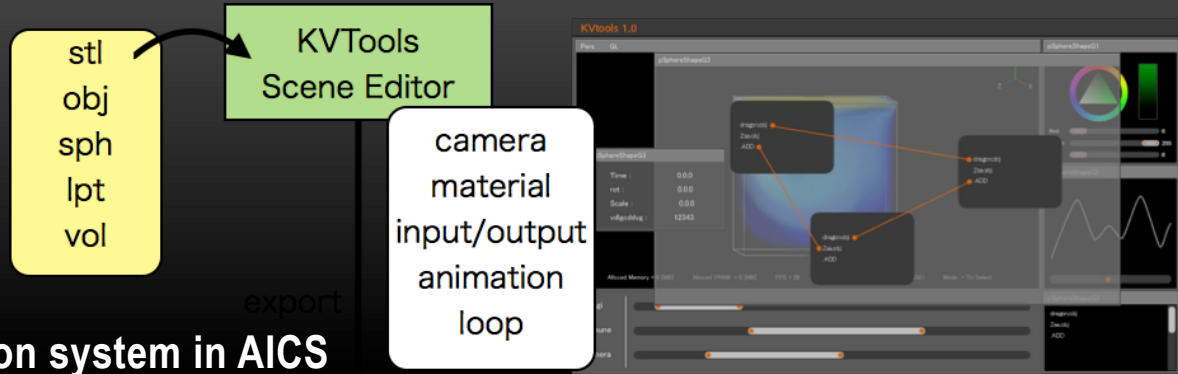


# VIS. SYSTEM ON K-COMPUTER

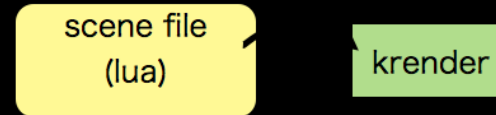
- Handle large-scale distributed data files
  - CIO library
- Direct rendering on K
  - Common rendering core for both on PC (/w GPU) and on K >> **GLSL/GLES API**, not OpenGL
  - Ray tracer and Volume renderer
    - Rasterizer ->  $O(N)$
    - Ray tracer ->  $O(\log N)$
  - Sort-last type parallel renderer
  - For Cartesian, UNS, particles data structure
  - Currently, batch and interactive(x86 /w GPU)
  - Bring exascale into view



# KVTOOLS

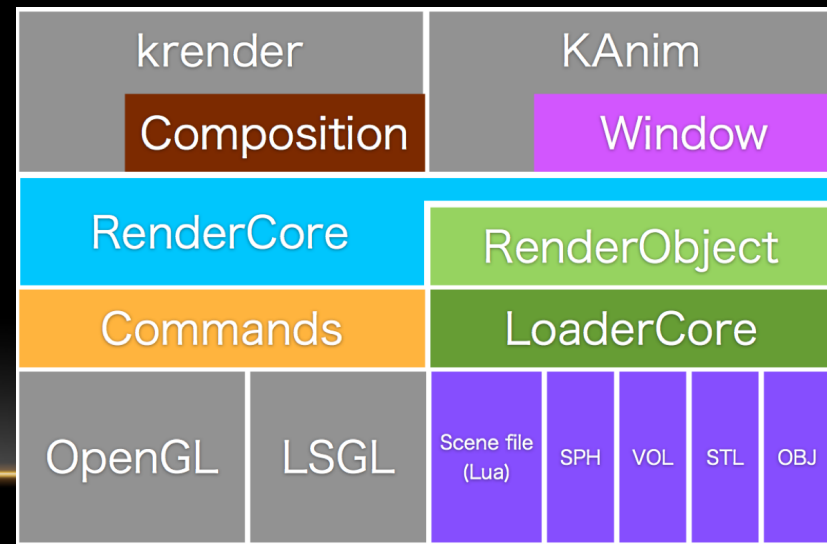


- Developing parallel visualization system in AICS
  - Scene Editor for visualization scenario
  - krender : image generation
  - Can be operated on local or remote machines
  - Batch job with visualization scenario



## Performance of Volume renderer on K

32k Parallel, 8192<sup>3</sup> volume, 16k x 8k image  
 >> 6 min / image



Parallel renderer

Interactive renderer / GUI

# FLOW WITH DEFORMED RBC

ZZ-EFSI

Prof. Takaki & Sugiyama @UT

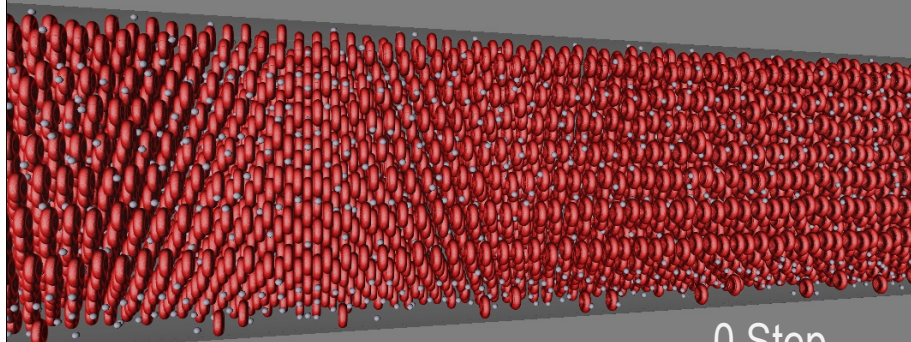
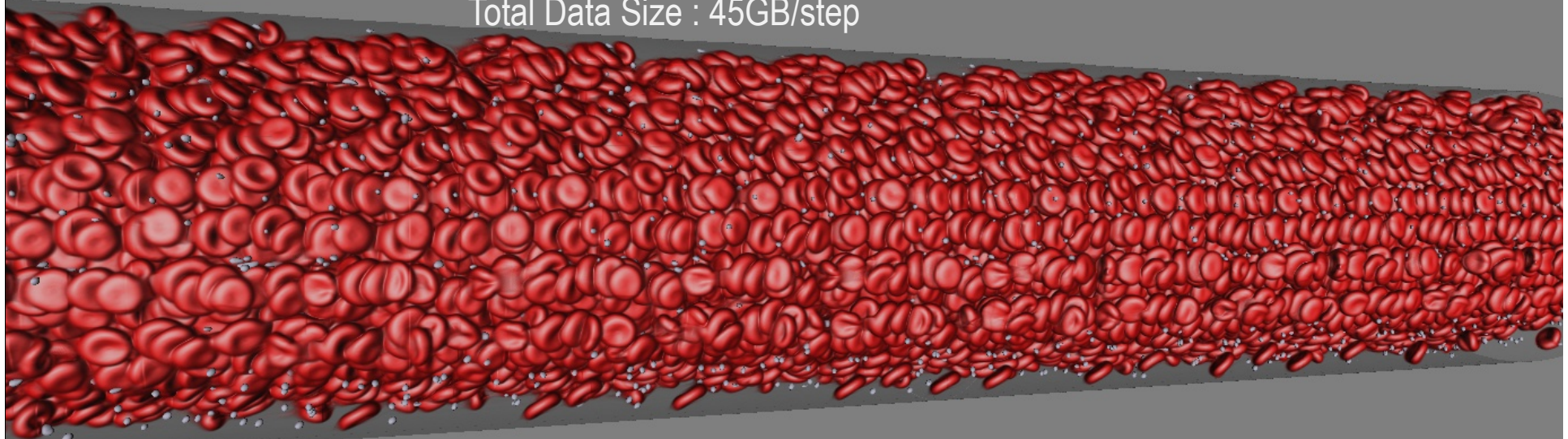
70,000 Step

Voxels per Domain : 66 x 66 x 66

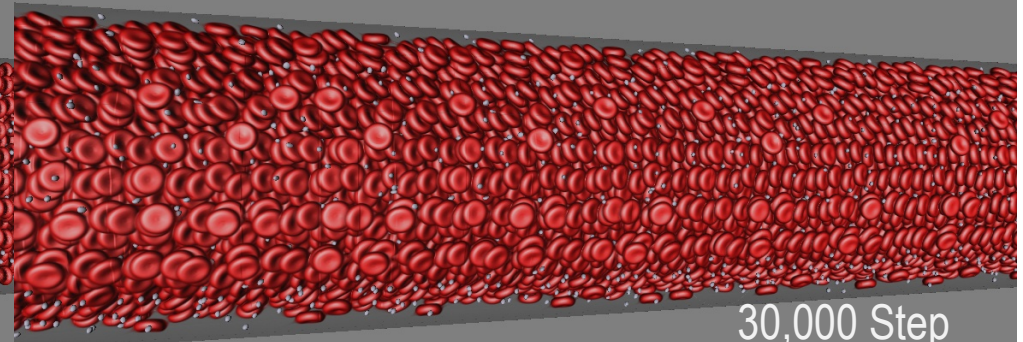
Num of Domain : 4,800

Num of Data : Scalar X 3 (Red Blood Cell, Platelet, Blood Vessel Wall)

Total Data Size : 45GB/step

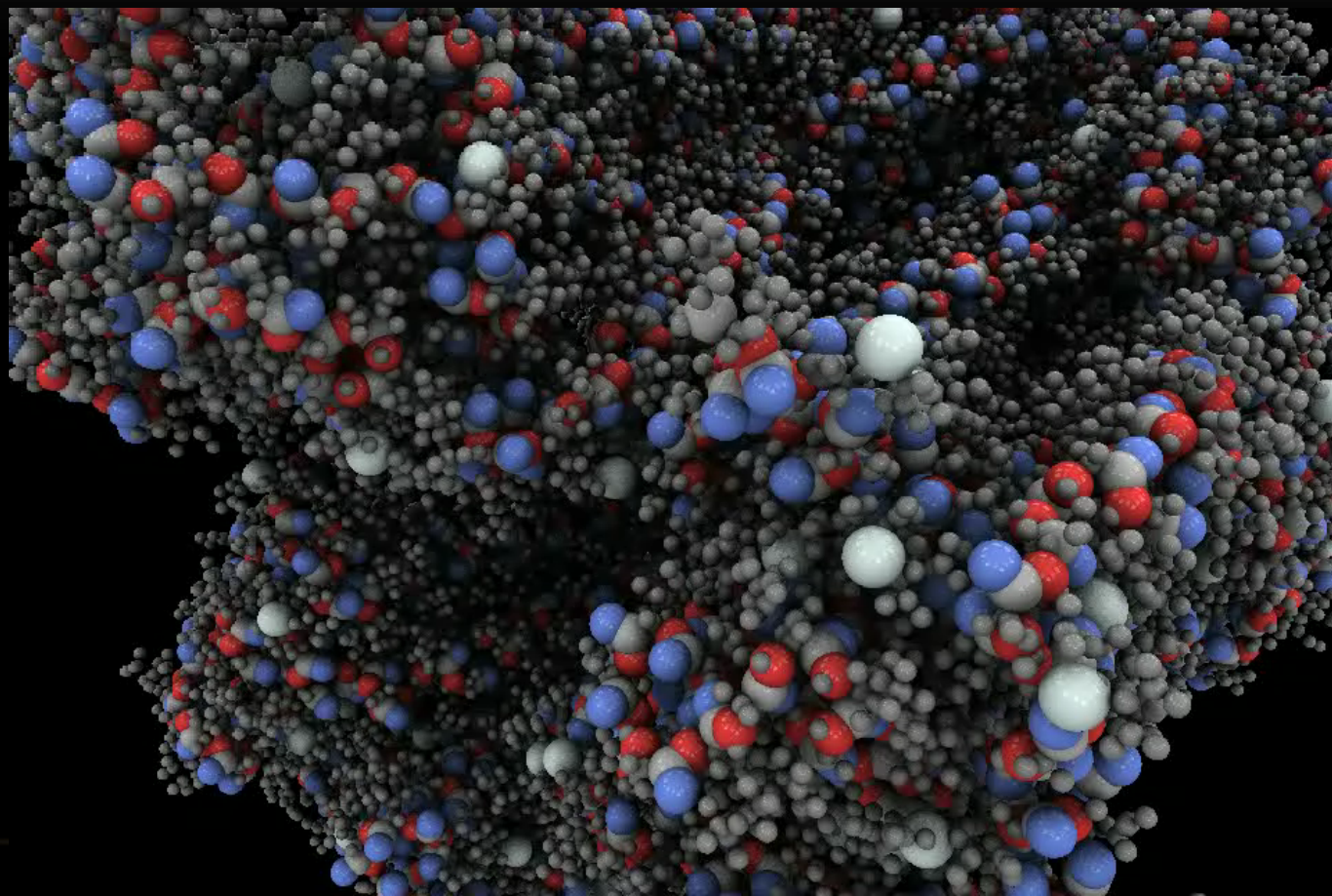


0 Step



30,000 Step

# HIGH RES. RENDERING IMAGE



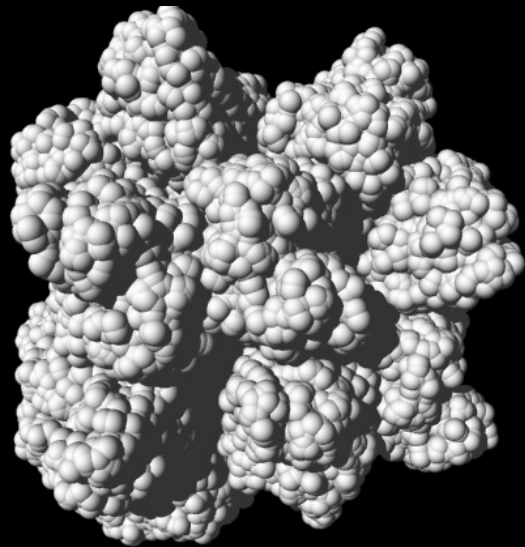
# OFF-LINE RENDERING OF PDB DATA

Data :

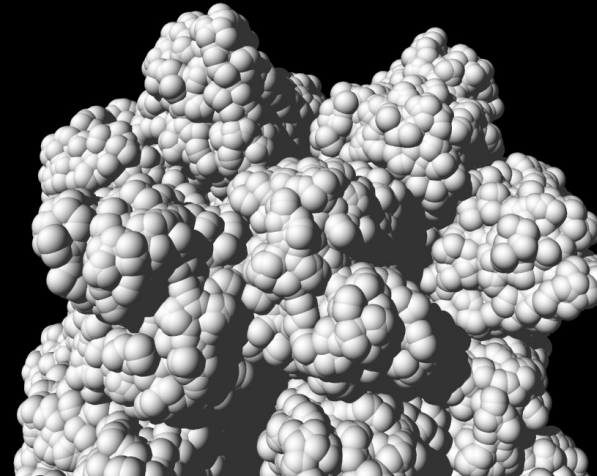
<http://www.rcsb.org/pdb/explore.do?structureId=1mt5>

Only Atom, 1M

Rendering point primitives with Lambert shader and ray casting

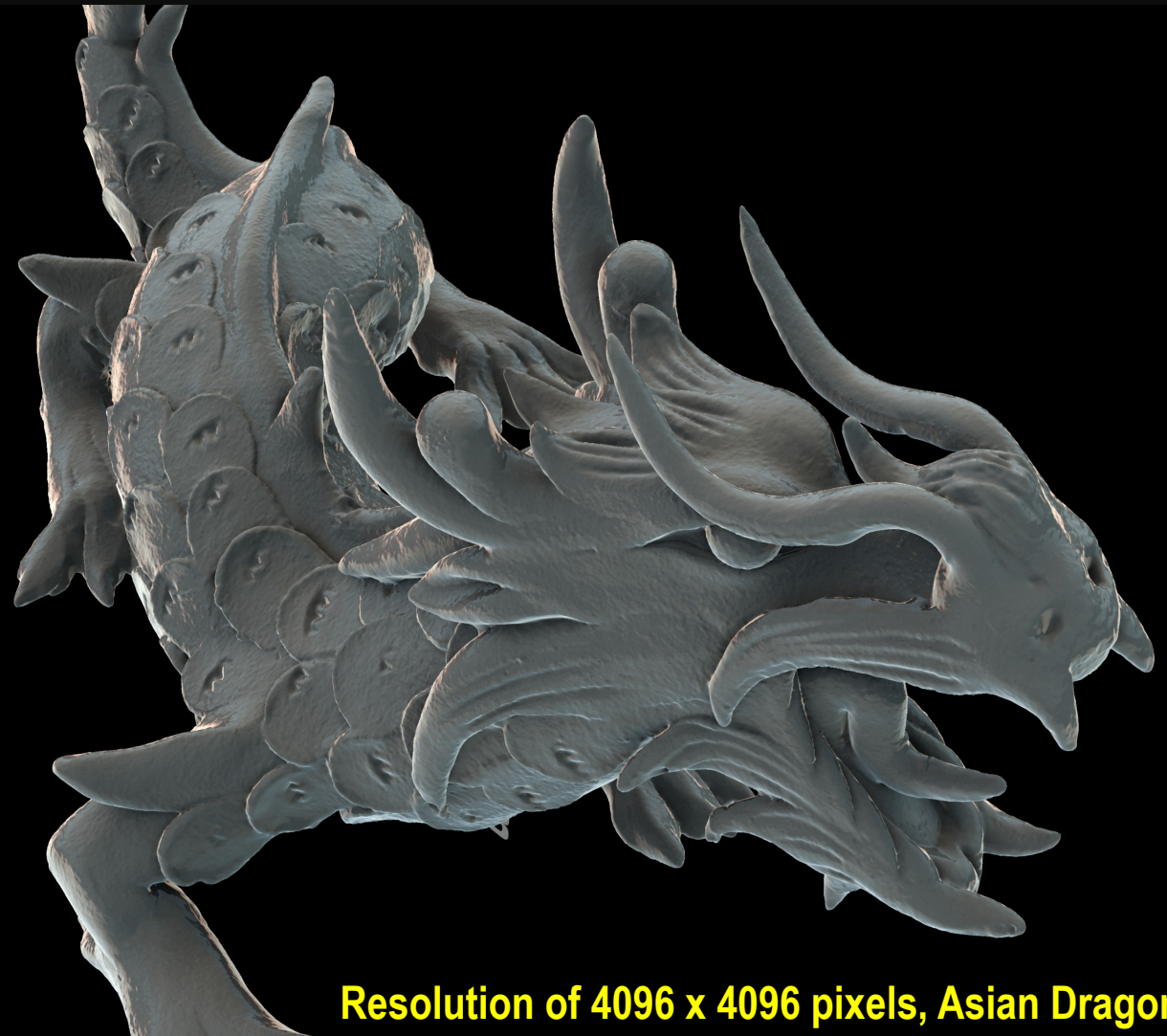


Result on Intel PC



Result on K

# RENDERING GLSL ON K



Resolution of 4096 x 4096 pixels, Asian Dragon

# CONCLUDING REMARKS

- **Exascale computer project has just started.**
  - **The architecture is not fixed yet.**
  - **Power efficiency and co-design play a important role.**
- **Exascale application**
  - **Useful execution environment will be required for practical problems.**
  - **Data management and workflow plays an important role than ever.**